

## ДОДАТОК А

### Програмний код для мікроконтролера ESP8622 (Arduino C++)

```
#include <ESP8622WiFi.h>
#include <ESP8622HTTPClient.h>
#include <ArduinoJson.h>

const char* ssid = "Wokwi-GUEST";
const String baseUrl = "http://a620-46-98-145-16.ngrok-free.app";
const int relayPin = D1;
bool locked = true;

void setup() {
    pinMode(relayPin, OUTPUT);
    digitalWrite(relayPin, LOW);
    Serial.begin(115200);
    delay(1000);
    Serial.println("ESP почав працювати");

    WiFi.begin(ssid, "");
    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }
    Serial.println("\nWiFi з'єднано");
}

void loop() {
    if (WiFi.status() == WL_CONNECTED) {
```

```
WiFiClient client;
HTTPClient http;
http.begin(client, baseUrl + "/status");
int code = http.GET();

if (code == 200) {
    String body = http.getString();
    StaticJsonDocument<200> doc;
    DeserializationError error = deserializeJson(doc, body);

    if (!error) {
        bool newState = doc["locked"];
        if (newState != locked) {
            locked = newState;
            digitalWrite(relayPin, locked ? HIGH : LOW);
            Serial.println(locked ? "Locked (on /lock)" : "Unlocked (on
/unlock)");
        }
    } else {
        Serial.println("JSON parse error");
    }
} else {
    Serial.printf("HTTP error: %d\n", code);
}

http.end();
} else {
    Serial.println("WiFi втрачено");
}
delay(2000);
}
```

## ДОДАТОК Б

### Програмний код для мікроконтролера ESP32 (Arduino C++) для перевірки роботоспособності схеми

```
#if defined(ESP8622)
#include <ESP8622WiFi.h>
#include <ESP8622HTTPClient.h>
#elif defined(ESP32)
#include <HTTPClient.h>
#include <ArduinoJson.h>
#include <WiFi.h>
#endif

const char* ssid = "Wokwi-GUEST";
//const String baseUrl = "http://a620-46-98-145-16.ngrok-free.app";
const int relayPin = 21;
bool locked = true;
String command = "";

void setup() {
  Serial.begin(115200);
  pinMode(relayPin, OUTPUT);
  digitalWrite(relayPin, HIGH);
  Serial.println("Система готова. Команди: /lock /unlock /status");
}

void loop() {
  if (Serial.available()) {
```

```
command = Serial.readStringUntil('\n');
command.trim();

if (command == "/lock") {
    locked = true;
    digitalWrite(relayPin, HIGH);
    Serial.println("Замок заблоковано");
} else if (command == "/unlock") {
    locked = false;
    digitalWrite(relayPin, LOW);
    Serial.println("Замок відчинено");
} else if (command == "/status") {
    Serial.println(locked ? "Статус: заблоковано" : "Статус:
відчинено");
} else {
    Serial.println("Невідома команда");
}
}
```

## ДОДАТОК В

### Лістинг коду мобільного застосунку Flutter

```
import 'package:flutter/material.dart';
import 'package:shared_preferences/shared_preferences.dart';
import 'package:http/http.dart' as http;
import 'dart:convert';

void main() {
  runApp(LockApp());
}

class LockApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Smart Lock Controller',
      home: SplashScreen(),
    );
  }
}

// Splash перевіряє, чи є активний користувач
class SplashScreen extends StatefulWidget {
  @override
  _SplashScreenState createState() => _SplashScreenState();
}

class _SplashScreenState extends State<SplashScreen> {
```

```

@override
void initState() {
  super.initState();
  checkLoginStatus();
}

void checkLoginStatus() async {
  SharedPreferences prefs = await SharedPreferences.getInstance();
  String? activeUser = prefs.getString('activeUser');
  if (activeUser != null) {
    Navigator.pushReplacement(context,
      MaterialPageRoute(builder: (_) => HomeScreen(username:
activeUser)));
  } else {
    Navigator.pushReplacement(
      context, MaterialPageRoute(builder: (_) => LoginScreen()));
  }
}

@override
Widget build(BuildContext context) {
  return Scaffold(body: Center(child: CircularProgressIndicator()));
}
}

// Екран авторизації
class LoginScreen extends StatefulWidget {
  @override
  _LoginScreenState createState() => _LoginScreenState();
}

class _LoginScreenState extends State<LoginScreen> {

```

```
final usernameController = TextEditingController();
final passwordController = TextEditingController();

void login() async {
  final username = usernameController.text.trim();
  final password = passwordController.text.trim();

  SharedPreferences prefs = await SharedPreferences.getInstance();
  final users = prefs.getStringList('users') ?? [];

  for (var entry in users) {
    final user = json.decode(entry);
    if (user['username'] == username && user['password'] == password) {
      await prefs.setString('activeUser', username);
      Navigator.pushReplacement(
        context,
        MaterialPageRoute(builder: (_) => HomeScreen(username:
username)),
      );
      return;
    }
  }

  ScaffoldMessenger.of(context)
    .showSnackBar(SnackBar(content: Text('Невірні дані входу')));
}

void goToRegister() {
  Navigator.push(
    context, MaterialPageRoute(builder: (_) => RegisterScreen()));
}
```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: Text('Вхід')),
    body: Padding(
      padding: const EdgeInsets.all(16.0),
      child: Column(
        children: [
          TextField(controller: usernameController, decoration:
InputDecoration(labelText: 'Ім'я користувача')),
          TextField(controller: passwordController, decoration:
InputDecoration(labelText: 'Пароль'), obscureText: true),
          SizedBox(height: 20),
          ElevatedButton(onPressed: login, child: Text('Увійти')),
          TextButton(onPressed: goToRegister, child:
Text('Реєстрація'))
        ],
      ),
    );
}
}

```

```

// Екран реєстрації
class RegisterScreen extends StatefulWidget {
  @override
  _RegisterScreenState createState() => _RegisterScreenState();
}

```

```

class _RegisterScreenState extends State<RegisterScreen> {
  final usernameController = TextEditingController();
  final passwordController = TextEditingController();
}

```

```

void register() async {
  final username = usernameController.text.trim();
  final password = passwordController.text.trim();

  SharedPreferences prefs = await SharedPreferences.getInstance();
  final users = prefs.getStringList('users') ?? [];

  for (var entry in users) {
    final user = json.decode(entry);
    if (user['username'] == username) {
      ScaffoldMessenger.of(context).showSnackBar(
        SnackBar(content: Text('Користувач уже існує')));
      return;
    }
  }

  users.add(json.encode({'username': username, 'password': password}));
  await prefs.setStringList('users', users);
  await prefs.setString('activeUser', username);

  Navigator.pushReplacement(
    context, MaterialPageRoute(builder: (_) => HomeScreen(username:
username)));
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: Text('Реєстрація')),
    body: Padding(
      padding: const EdgeInsets.all(16.0),

```

```

        child: Column(
          children: [
            TextField(controller: usernameController, decoration:
InputDecoration(labelText: 'Ім'я користувача')),
            TextField(controller: passwordController, decoration:
InputDecoration(labelText: 'Пароль'), obscureText: true),
            SizedBox(height: 20),
            ElevatedButton(onPressed: register, child:
Text('Зареєструватися')),
          ],
        ),
      ),
    );
  }
}

```

```

// Основний екран керування замком
class HomeScreen extends StatefulWidget {
  final String username;
  HomeScreen({required this.username});
  @override
  _HomeScreenState createState() => _HomeScreenState();
}

class _HomeScreenState extends State<HomeScreen> {
  String lockStatus = 'Невідомо';
  String ip = 'http://3b6e-46-174-68-144.ngrok-free.app';

  @override
  void initState() {
    super.initState();
    loadIP();
  }
}

```

```

}

void loadIP() async {
  SharedPreferences prefs = await SharedPreferences.getInstance();
  setState(() {
    ip = prefs.getString('deviceIP') ?? 'http://3b6e-46-174-68-
144.ngrok-free.app';
  });
}

Future<void> sendCommand(String command) async {
  try {
    final response = await http.post(Uri.parse('http://$ip/$command'));
    if (response.statusCode == 200) {
      setState(() {
        lockStatus = command == 'lock' ? 'Замкнено' : 'Відчинено';
      });
    } else {
      showError();
    }
  } catch (_) {
    showError();
  }
}

void showError() {
  ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(content: Text('Не вдалося з'єднатись з пристроєм')));
}

void logout() async {
  SharedPreferences prefs = await SharedPreferences.getInstance();

```

```

    await prefs.remove('activeUser');
    Navigator.pushReplacement(
      context, MaterialPageRoute(builder: (_) => LoginScreen()));
  }

void goToSettings() {
  Navigator.push(
    context, MaterialPageRoute(builder: (_) => SettingsScreen()));
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      title: Text('Керування замком'),
      actions: [
        IconButton(onPressed: goToSettings, icon:
Icon(Icons.settings)),
        IconButton(onPressed: logout, icon: Icon(Icons.logout)),
      ],
    ),
    body: Padding(
      padding: const EdgeInsets.all(20.0),
      child: Column(
        children: [
          Text('Стан замка: $lockStatus', style: TextStyle(fontSize:
24)),
          SizedBox(height: 20),
          ElevatedButton(onPressed: () => sendCommand('unlock'), child:
Text('Відчинити')),
          ElevatedButton(onPressed: () => sendCommand('lock'), child:
Text('Замкнути')),

```

```

        ],
    ),
),
);
}
}

// Налаштування IP
class SettingsScreen extends StatefulWidget {
  @override
  _SettingsScreenState createState() => _SettingsScreenState();
}

class _SettingsScreenState extends State<SettingsScreen> {
  final ipController = TextEditingController();

  @override
  void initState() {
    super.initState();
    loadIP();
  }

  void loadIP() async {
    SharedPreferences prefs = await SharedPreferences.getInstance();
    ipController.text = prefs.getString('deviceIP') ?? 'http://a620-46-
98-145-16.ngrok-free.app';
  }

  void saveIP() async {
    SharedPreferences prefs = await SharedPreferences.getInstance();
    await prefs.setString('deviceIP', ipController.text.trim());
    Navigator.pop(context);
  }
}

```

```
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(title: Text('Налаштування IP')),
    body: Padding(
      padding: EdgeInsets.all(16),
      child: Column(
        children: [
          TextField(controller: ipController, decoration:
InputDecoration(labelText: 'IP ESP8622')),
          SizedBox(height: 20),
          ElevatedButton(onPressed: saveIP, child: Text('Зберегти')),
        ],
      ),
    ),
  );
}
```

## **ДОДАТОК Г**

**Демонстраційний матеріал**

