

ДОДАТОК А

Лістинг програми керування для Arduino

```
#include <Servo.h>
// 180 horizontal max
Servo horizontal;
int servoh = 90; // stand horizontal servo
int servohLimitHigh = 180;
int servohLimitLow = 0;

Servo vertical;
int servov = 135;
int servovLimitHigh = 155;
int servovLimitLow = 0;
void setup() {
  horizontal.attach(9);
  vertical.attach(10);
  horizontal.write(90);
  vertical.write(80);

  delay(3000);
}

void loop() {
  int dtime = 10; int tol = 50;
  int lt = analogRead(0);
  int rt = analogRead(1);
  int ld = analogRead(2);
  int rd = analogRead(3);

  int avt = (lt + rt) / 2; // average value top
  int avd = (ld + rd) / 2; // average value down
```

```
int avl = (lt + ld) / 2; // average value left
int avr = (rt + rd) / 2; // average value right
```

```
int dvert = avt - avd; // check the diffirence of up and down
int dhoriz = avl - avr; // check the diffirence of left and right
```

```
//=====
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```
if (-1*tol > dvert || dvert > tol)
{
  if (avt<avd)
  {
    servov = servov + 1;
    if (servov > servovLimitHigh)
    {
      servov = servovLimitHigh;
    }
    vertical.write(servov);
    delay(20);
  }
  else if(avt>avd)
  {
    servov = servov - 1;
    if (servov < servovLimitLow)
    {
      servov = servovLimitLow;
    }
    vertical.write(servov);
```

```

    delay(20);
}
else if(avt==avd)
{
    //nothing
}
}

```

```

//=====

```

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```

```

if (-1*tol > dhoriz || dhoriz > tol)
{
    if(avl>avr)
    {
        servoh = servoh - 1;
        if (servoh > servohLimitHigh)
        {
            servoh = servohLimitHigh;
        }
        horizontal.write(servoh);
        delay(20);
    }
    else if(avl<avr)
    {
        servoh = servoh + 1;
        if (servoh < servohLimitLow)
        {
            servoh = servohLimitLow;

```

```
    }  
    horizontal.write(servoh);  
    delay(20);  
  }  
  else if(avl==avr)  
  {  
    //nothing  
  }  
}  
  
//=====
```

```
=====
```

```
    delay(100);  
  
}
```

ДОДАТОК В
Демонстраційний матеріал

